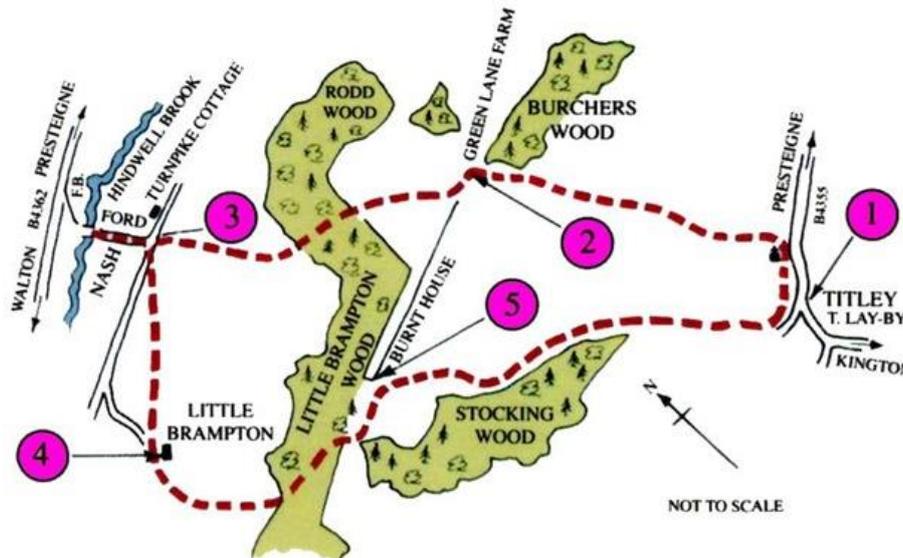


TITLY, NASH and LITTLE BRAMPTON

6 miles (8km), 250m ascent; allow 2.5hrs.

An attractive walk up to higher ground through fields and woodlands with extensive views of Herefordshire and distant Black Mountains yet including a stretch of an ancient drover's road and a 1687 farmhouse.

Park at Village Hall. Turn off B4355 at left of the pub. OS Grid Ref: SO331600



WALK 16

NOTE- amendments to published version shown in bold>.

(1) Go (R) out of car park and in about 20m turn R into lane. At end of lane turn (L) onto main road to turn (L) up farm track immediately after church. Follow Mortimer Trail signs. The way goes uphill through a gap (where a stile used to be). A rearward look now shows the church in a lovely setting. Go over a stile and through a gate and a stile by a gate and Green Lane Farm comes into view. Head to the (R) of the farm to cross **two** stiles to turn (L) and immediately (R) onto Green Lane, still following Mortimer Trail.

(2) In about 45m turn (R) over stile and aim diagonally (L) to the further gate of two, next to an old barn. Through the gate (very muddy) continue on the same diagonal line over boggy ground losing height along a groove in the field to a large stile. Cross and immediately go right to a tall gate in the deer fence. Go through and straight ahead until joining a vehicle track. Follow this to another tall gate. Turn (R) to join farm track to Turnpike Cottage.

(3) The main walk turns (L) here, but if time permits, the hamlet of Nash is straight ahead and deserves a 15-20 minutes diversion to see the fine black and white cottages, farm and Hindwell Brook ford. Retrace steps to crossing and turn (R) and within 40m bear (L) onto farm track. Shortly this track bears sharp (L), which ignore but continue ahead on to an ancient drover's road. Following that track unites with the drovers road at Little Brampton

Farm. Bear (L) to reach the farm. (A plaque set high in the wall of a barn testifies to a 1687 date of erection with the name of the original builder/owner).

(4) Turn (L) immediately past the farm buildings, through a gate and through rather boggy track keeping hedge on (LH). Where hedge goes away to (L) continue ahead and towards the woods in front to a stile. Cross onto a forest track turning (L) and climbing with it uphill. Continue up this track until it reaches a brow turning (R) and a field is reached and gate in corner ahead. Cross two stiles and go left (once again on the Mortimer Trail), go through a gate to ruined farm buildings called Burnt House.

(5) Go through gate (leaving the Mortimer Trail) and pass to (R) of building ruins and rough ground to emerge on the top of sweeping fields and views. Follow the sign "Titley 1½" with hedge on your (L). When the hedge ends go diagonally right to the valley bottom and follow the gates to a farm track. At the road cross over and follow the field edge to a stile onto the road. Turn left and come to the Village Hall.

Submitted by Raymond & Betty Lloyd, revised by Les Coulthard and Kevin Jones